

Package ‘r2rtf’

April 8, 2022

Title Easily Create Production-Ready Rich Text Format (RTF) Table and Figure

Version 0.3.4

Description Create production-ready Rich Text Format (RTF) table and figure with flexible format.

Depends R (>= 3.5.0)

License GPL-3

Encoding UTF-8

VignetteBuilder knitr

LazyData true

RoxygenNote 7.1.2

Imports grDevices, tools

Suggests stringi, knitr, rmarkdown, emmeans, tidyr, devtools, covr, dplyr, testthat, ggplot2

URL <https://merck.github.io/r2rtf/>, <https://github.com/Merck/r2rtf>

BugReports <https://github.com/Merck/r2rtf/issues>

Config/testthat/edition 3

NeedsCompilation no

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Repository CRAN

Date/Publication 2022-04-08 12:50:03 UTC

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as_rtf_colheader	<i>Create Column Header RTF Encode</i>
------------------	--

Description

Create Column Header RTF Encode

Usage

```
as_rtf_colheader(tbl)
```

Arguments

tbl A data frame.

Specification

- Obtain column header attributes from tbl object.
- Extract column header total width from page col_width attribute.
- Define column header in RTF syntax using rtf_table_content().

as_rtf_color	<i>Create RTF Color Encode</i>
--------------	--------------------------------

Description

Create RTF Color Encode

Usage

```
as_rtf_color(tbl)
```

Arguments

tbl A data frame.

Specification

- Initiate RTF color using color_table() if use_color is TRUE in page attribute.
- Combine all components into a single RTF code string.

as_rtf_end	<i>End RTF Encode</i>
------------	-----------------------

Description

End RTF Encode

Usage

```
as_rtf_end()
```

Specification

- Add symbol right curly bracket at the end of code.

as_rtf_font	<i>Create RTF Font Encode</i>
-------------	-------------------------------

Description

Create RTF Font Encode

Usage

```
as_rtf_font()
```

Specification

- Initiate RTF font type using `font_type()`.
- Combine all components into a single RTF code string.

as_rtf_footnote	<i>Create Footnote RTF Encode</i>
-----------------	-----------------------------------

Description

Create Footnote RTF Encode

Usage

```
as_rtf_footnote(tbl)
```

Arguments

tbl	A data frame.
-----	---------------

Specification

- Obtain footnote attributes from `tbl`.
- Define footnote in RTF syntax using `rtf_table_content()` if `as_table` attribute is `TRUE`.
- Define footnote in RTF syntax using `rtf_paragraph()` if `as_table` attribute is `FALSE`.

as_rtf_init	<i>Create RTF Header Encode</i>
-------------	---------------------------------

Description

Create RTF Header Encode

Usage

```
as_rtf_init()
```

Specification

- Initiate RTF table by defining language #1033 (U.S. English).
- Define the initiation in RTF syntax.

as_rtf_margin	<i>Create RTF Page Margin Encode</i>
---------------	--------------------------------------

Description

Create RTF Page Margin Encode

Usage

```
as_rtf_margin(tbl)
```

Arguments

tbl	A data frame.
-----	---------------

Specification

- Collect margin attributes from tbl object.
- Convert margin from inch to twip using `inch_to_twip()`.
- Define margin in RTF syntax.

as_rtf_new_page	<i>Create RTF New Page Encode</i>
-----------------	-----------------------------------

Description

Create RTF New Page Encode

Usage

```
as_rtf_new_page()
```

Specification

- Define new page in RTF syntax.

as_rtf_page	<i>Create RTF Page Size Encode</i>
-------------	------------------------------------

Description

Create RTF Page Size Encode

Usage

```
as_rtf_page(tbl)
```

Arguments

tbl	A data frame.
-----	---------------

Specification

- Collect page attributes from tbl object.
- Convert page size from inch to twip using `inch_to_twip()`.
- Define page size in width, height and orientation (landscape or portrait) in RTF syntax.

as_rtf_pageby	<i>RTF Table Page By Encoding</i>
---------------	-----------------------------------

Description

RTF Table Page By Encoding

Usage

```
as_rtf_pageby(tbl)
```

Arguments

tbl	A data frame.
-----	---------------

Specification

- Collect all attributes from tbl object.
- Define table attributes using `rtf_table_content()`.

as_rtf_paragraph	<i>Create Paragraph RTF Encode</i>
------------------	------------------------------------

Description

Create Paragraph RTF Encode

Usage

```
as_rtf_paragraph(text, combine = TRUE)
```

Arguments

text	A character string.
combine	A boolean to combine string or not.

Specification

- Obtain title and subtitle text from tbl using `rtf_text()`.
- Define title and subtitle text font, size, format and color attributes.
- Return title/subtitle to header using `rtf_paragraph()` if not NULL, otherwise return NULL to header.

as_rtf_source	<i>Create Data Source RTF Encode</i>
---------------	--------------------------------------

Description

Create Data Source RTF Encode

Usage

```
as_rtf_source(tbl)
```

Arguments

tbl A data frame.

Specification

- Obtain source attributes from tbl.
- Define source in RTF syntax using `rtf_table_content()` if `as_table` attribute is TRUE.
- Define source in RTF syntax using `rtf_paragraph()` if `as_table` attribute is FALSE.

as_rtf_subline	<i>Create Table Subline RTF Encode</i>
----------------	--

Description

Create Table Subline RTF Encode

Usage

```
as_rtf_subline(tbl)
```

Arguments

tbl A data frame.

Specification

- Obtain title and subtitle text from tbl using `rtf_text()`.
- Define title and subtitle text font, size, format and color attributes.
- Return title/subtitle to header using `rtf_paragraph()` if not NULL, otherwise return NULL to header.

as_rtf_table	<i>Combine RTF Table Encoding</i>
--------------	-----------------------------------

Description

Combine RTF Table Encoding

Usage

```
as_rtf_table(tbl)
```

Arguments

tbl	A data frame.
-----	---------------

Specification

- Calculate number of rows for table content, title, header, footnote and source for each page from 'tbl' object.
- Calculate number of pages using total number of rows divided by number of rows in each page.
- Extract first and last row for each page, assign border type and color attributes based on input from 'rtf_body()'.
- Convert to RTF encoding using 'rtf_table_content()'.
- Combine all components into a single code string.
- Add info attributes into 'tbl'.

as_rtf_title	<i>Create Table Title RTF Encode</i>
--------------	--------------------------------------

Description

Create Table Title RTF Encode

Usage

```
as_rtf_title(tbl)
```

Arguments

tbl	A data frame.
-----	---------------

Specification

- Obtain title attributes from tbl object.
- Define title in RTF syntax using as_rtf_paragraph() if it is not NULL, otherwise return NULL.

border_type	<i>RTF Border Type Dictionary</i>
-------------	-----------------------------------

Description

RTF Border Type Dictionary

Usage

```
border_type()
```

Specification

- Collect most commonly used border types for a table.
- Define the border types in RTF syntax.
- Create a mapping between border types and their RTF code.
- Return to 'border_type()' data frame to see all available border types.

cell_size	<i>Calculate Cell Size in Twips</i>
-----------	-------------------------------------

Description

Calculate Cell Size in Twips

Usage

```
cell_size(col_rel_width, col_total_width)
```

Arguments

col_rel_width A vector of numbers separated by comma to indicate column relative width ratio.
col_total_width A numeric number to indicate total column width.

Specification

- Convert inch to twip for cell size using `.inch_to_twip()`.

`check_args`*Check Argument Types, Length or Dimension*

Description

Check Argument Types, Length or Dimension

Usage

```
check_args(arg, type, length = NULL, dim = NULL)
```

Arguments

<code>arg</code>	An argument to be checked.
<code>type</code>	A character vector of candidate argument type.
<code>length</code>	A numeric value of argument length or NULL
<code>dim</code>	A numeric vector of argument dimension or NULL.

Details

if `type`, `length` or `dim` is NULL, the corresponding check will not be executed.

Value

Check failure detailed error message

Specification

- Check if `arg` is NULL.
- Extract the `type`, `length` and `dim` information from `arg`.
- Compare with target values and report error message if it does not match.

Examples

```
## Not run:  
tbl <- as.data.frame(matrix(1:9, nrow = 3))  
check_args(arg = tbl, type = c("data.frame"))  
  
vec <- c("a", "b", "c")  
check_args(arg = vec, type = c("character"), length = 3)  
  
## End(Not run)
```

color_table	<i>RTF Text Color Dictionary</i>
-------------	----------------------------------

Description

RTF Text Color Dictionary

Usage

```
color_table()
```

Specification

- Collect all possible colors from R graphics devices.
- Define the colors to RGB conversion in RTF syntax.
- Combine all RGB components into a single RTF code string.
- Create a mapping between colors and their RTF code.
- Return to 'color_table()' data frame to see the complete mapping.

convert	<i>Convert Symbol to ANSI and Unicode Encoding</i>
---------	--

Description

Convert Symbol to ANSI and Unicode Encoding

Usage

```
convert(
  text,
  load_stringi = class(try(stringi::stri_replace_all_fixed, silent = TRUE)) !=
    "try-error"
)
```

Arguments

text	A string to be converted.
load_stringi	A logical value to load stringi or not

Specification

- Define commonly used symbols in RTF syntax (superscript, subscript, greater than or equal to, less than or equal to, line break).
- Define Pattern for latex code.
- Declare fixed string in the pattern (no regular expression).

fig_format

RTF Text Format Dictionary

Description

RTF Text Format Dictionary

Usage

fig_format()

Specification

- Collect supported figure format.
- Create a mapping between figure formats and their RTF code.

font_format

RTF Text Format Dictionary

Description

RTF Text Format Dictionary

Usage

font_format()

Specification

- Collect most commonly used font formats (normal, bold, italics, underline, strike, superscript, and subscript).
- Define font format types in "", "b", "i", "u", "s", "^", "_".
- Create a mapping between font formats and their RTF code.

font_type *RTF Text Font Dictionary*

Description

RTF Text Font Dictionary

Usage

font_type()

Specification

- Collect most commonly used fonts (Times New Roman, Times New Roman Greek, and Arial Greek, etc.).
- Define font types from 1 to 10.
- Define font styles.
- Create a mapping between font types and their RTF code.

footnote_source_space *Derive Space Adjustment*

Description

Derive Space Adjustment

Usage

footnote_source_space(tbl, text_indent_reference = "table")

Arguments

tbl A data frame.
text_indent_reference The reference start point of text indent. Accept table or page_margin

Value

a value indicating the amount of space adjustment

Specification

- Collect page width, page margins and table width attributes from 'tbl' object.
- Convert the attributes from inch to twip using 'inch_to_twip()'.
- Derive the adjusted space by discounting page margins and table width from page width, then divided by 2.
- Set the adjusted space to 0 if previous derivation returns to negative value.

inch_to_twip	<i>Convert Inches to Twips</i>
--------------	--------------------------------

Description

Convert Inches to Twips

Usage

inch_to_twip(inch)

Arguments

inch Value in inches.

Specification

- Convert inch to twips using conversion factor 1:1440.

justification	<i>RTF Text Justification Dictionary</i>
---------------	--

Description

RTF Text Justification Dictionary

Usage

justification()

Specification

- Collect most commonly used alignments for texts or rows (left, center, right, decimal, and justified).
- Define alignments/justifications in "l", "c", "r", "d", "j".
- Define the alignments/justifications for texts in RTF syntax.
- Define the alignments/justifications for rows in RTF syntax.
- Create a mapping between justifications and their RTF code.

`match_arg`*Argument Verification Using Partial Matching*

Description

Similar to `match.arg()`, `match_arg` matches `arg` against a table of candidate values as specified by `choices`.

Usage

```
match_arg(arg, choices, several.ok = FALSE)
```

Arguments

<code>arg</code>	a character vector (of length one unless <code>several.ok</code> is TRUE) or NULL.
<code>choices</code>	a character vector of candidate values
<code>several.ok</code>	logical specifying if <code>arg</code> should be allowed to have more than one element.

Details

This function resolves errors from `match.arg()` with `"` as `arg` input.

Value

The matched elements of `arg` or in case of match failure a detailed error message

Specification

- Convert `arg` and `choices` inputs from numeric to characters.
- Input `choices` imputation if it is missing.
- Input `arg` imputation if it is NULL.
- Input `several.ok` check for `arg` length.
- Compare `arg` with `choices` values and report error message if it does not match.

Examples

```
## Not run:
match_arg(arg = c(2, 1), choices = c(4, 3, 1, 2), several.ok = TRUE)
match_arg(arg = c("c", "b"), choices = c("a", "b", "c", "d"), several.ok = TRUE)

## End(Not run)
```

nrow_paragraph	<i>Calculate Number of Rows for a Paragraph</i>
----------------	---

Description

Calculate number of rows for a paragraph like title, subtitle, footnote, source

Usage

```
nrow_paragraph(tbl, size, padding = 0.2)
```

Arguments

tbl	A data frame's <code>rtf_title</code> , <code>rtf_subline</code> , <code>rtf_footnote</code> , or <code>rtf_source</code> attribute containing <code>strwidth</code> attribute
size	Size of a line in inches
padding	Cell padding in inches

Value

an integer (number of rows) for title, subtitle, footnote, or source

Specification

- `tbl` is a data frame's `'rtf_title'`, `'rtf_subline'`, `'rtf_footnote'`, or `'rtf_source'` attribute containing `'strwidth'` attribute.
- Return an integer (number of rows) for title, subtitle, footnote, or source

Examples

```
library(dplyr) # required for running example
tb <- head(iris) %>%
  rtf_title(title = "Iris example") %>%
  rtf_footnote(footnote = c("footnote 1", "footnote 2")) %>%
  rtf_body()

r2rtf:::nrow_paragraph(attr(tb, "rtf_title"), 6.25)
r2rtf:::nrow_paragraph(attr(tb, "rtf_footnote"), 6.25)
```

nrow_table	<i>Calculate Number of Lines Broken to for Each Table Row</i>
------------	---

Description

Calculate number of lines broken to for each row of a table

Usage

```
nrow_table(tbl, size, page_size = size, padding = 0.2)
```

Arguments

tbl	A data frame with attributes or a data frame's rtf_footnote or rtf_source attributes
size	Table size in inches
page_size	Page size in inches
padding	Cell padding in inches

Value

a numeric vector of number of maximum lines broken to for each row

Specification

- tbl is a data frame.
- Size is table's width in inches.
- Page_size is page's width in inches.
- Return to a numeric vector of number of maximum lines broken to for each row.

Examples

```
library(dplyr) # required for running example
tbl <- iris[c(1:4, 50:54), ] %>%
  rtf_title(title = "Iris example") %>%
  rtf_body()
r2rtf::nrow_table(tbl, size = 2.55)
```

 obj_rtf_border

 Create an RTF Table Border Object

Description

Create an RTF Table Border Object

Usage

```
obj_rtf_border(
  tbl,
  border_left = "single",
  border_right = "single",
  border_top = "",
  border_bottom = "",
  border_first = "single",
  border_last = "single",
  border_color_left = NULL,
  border_color_right = NULL,
  border_color_top = NULL,
  border_color_bottom = NULL,
  border_color_first = NULL,
  border_color_last = NULL,
  border_width = 15,
  cell_height = 0.15,
  cell_justification = "c",
  cell_vertical_justification = "top",
  cell_nrow = NULL
)
```

Arguments

tbl	A data frame.
border_left	Left border type. To vary left border by column, use character vector with length of vector equal to number of columns displayed e.g. c("single","single","single"). All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
border_right	Right border type. To vary right border by column, use character vector with length of vector equal to number of columns displayed e.g. c("single","single","single"). All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
border_top	Top border type. To vary top border by column, use character vector with length of vector equal to number of columns displayed e.g. c("single","single","single"). If it is the first row in a table for this page, the top border is set to "double" otherwise the border is set to "single". All possible input can be found in <code>r2rtf:::border_type()\$name</code> .

<code>border_bottom</code>	Bottom border type. To vary bottom border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_first</code>	First top border type of the whole table. All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_last</code>	Last bottom border type of the whole table. All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_color_left</code>	Left border color type. Default is NULL for black. To vary left border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices:::colors()</code> .
<code>border_color_right</code>	Right border color type. Default is NULL for black. To vary right border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices:::colors()</code> .
<code>border_color_top</code>	Top border color type. Default is NULL for black. To vary top border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices:::colors()</code> .
<code>border_color_bottom</code>	Bottom border color type. Default is NULL for black. To vary bottom border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices:::colors()</code> .
<code>border_color_first</code>	First top border color type of the whole table. Default is NULL for black. All possible input can be found in <code>grDevices:::colors()</code> .
<code>border_color_last</code>	Last bottom border color type of the whole table. Default is NULL for black. All possible input can be found in <code>grDevices:::colors()</code> .
<code>border_width</code>	Border width in twips. Default is 15 for 0.0104 inch.
<code>cell_height</code>	Cell height in inches. Default is 0.15 for 0.15 inch.
<code>cell_justification</code>	Justification type for cell. All possible input can be found in <code>r2rtf:::justification()\$type</code> .
<code>cell_vertical_justification</code>	Vertical justification type for cell. All possible input can be found in <code>r2rtf:::vertical_justification</code> .
<code>cell_nrow</code>	Number of rows required in each cell.

Value

the same `tbl` with additional border attributes

Specification

- Input checks using `check_args()`, `match_arg()` and `stopifnot()`.
- Define border attributes based on the input.
- Register `use_color` attribute.
- Return `tbl` with attributes.

obj_rtf_text

Create an RTF Text Object

Description

Create an RTF Text Object

Usage

```
obj_rtf_text(
  text,
  text_font = 1,
  text_format = NULL,
  text_font_size = 9,
  text_color = NULL,
  text_background_color = NULL,
  text_justification = "l",
  text_indent_first = 0,
  text_indent_left = 0,
  text_indent_right = 0,
  text_space = 1,
  text_space_before = 15,
  text_space_after = 15,
  text_new_page = FALSE,
  text_hyphenation = TRUE,
  text_convert = TRUE
)
```

Arguments

<code>text</code>	A character string.
<code>text_font</code>	Text font type. Default is 1 for Times New Roman. To vary text font type by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(1,2,3)</code> . All possible input can be found in <code>r2rtf:::font_type()\$type</code> .
<code>text_format</code>	Text format type. Default is <code>NULL</code> for normal. Combination of format type are permitted as input for e.g. <code>"ub"</code> for bold and underlined text. To vary text format by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("i","u","ib")</code> . All possible input can be found in <code>r2rtf:::font_format()\$type</code> .

<code>text_font_size</code>	Text font size. To vary text font size by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(9,20,40)</code> .
<code>text_color</code>	Text color type. Default is NULL for black. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_background_color</code>	Text background color type. Default is NULL for white. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_justification</code>	Justification type for text. Default is "c" for center justification. To vary text justification by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("c","l","r")</code> . All possible input can be found in <code>r2rtf::justification()</code> \$type.
<code>text_indent_first</code>	A value of text indent in first line. The unit is twip.
<code>text_indent_left</code>	A value of text left indent. The unit is twip.
<code>text_indent_right</code>	A value of text right indent. The unit is twip.
<code>text_space</code>	Line space between paragraph in twips. Default is 0.
<code>text_space_before</code>	Line space before a paragraph in twips.
<code>text_space_after</code>	Line space after a paragraph in twips.
<code>text_new_page</code>	A logical value to control whether display text in new page.
<code>text_hyphenation</code>	A logical value to control whether display text linked with hyphenation.
<code>text_convert</code>	A logical value to convert special characters.

Value

the same text (data frame or text) with additional attributes

Specification

- Input checks using `check_args()`, `match_arg()` and `stopifnot()`.
- Define text attributes based on the input.
- Return text with attributes.

r2rtf_adae

An Adverse Event Dataset

Description

A dataset containing the adverse event information of a clinical trial following CDISC ADaM standard.

Usage

r2rtf_adae

Format

A data frame with 1191 rows and 55 variables.

Details

Definition of each variable can be found in <https://bitbucket.cdisc.org/projects/CED/repos/sdtm-adam-pilot-project/browse>

Source

<https://bitbucket.cdisc.org/projects/CED/repos/sdtm-adam-pilot-project/browse>

r2rtf_adsl

A Subject Level Demographic Dataset

Description

A dataset containing the demographic information of a clinical trial following CDISC ADaM standard.

Usage

r2rtf_adsl

Format

A data frame with 254 rows and 51 variables.

Details

Definition of each variable can be found in <https://bitbucket.cdisc.org/projects/CED/repos/sdtm-adam-pilot-project/browse>

Source

<https://bitbucket.cdisc.org/projects/CED/repos/sdtm-adam-pilot-project/browse>

r2rtf_HAMD17	<i>An Efficacy Clinical Trial Data to Evaluate a Drug to Reduce Lower Back Pain</i>
--------------	---

Description

A dataset prepared by the Drug Information Association scientific working group to investigate a drug to reduce lower back pain.

Usage

r2rtf_HAMD17

Format

A data frame with 831 rows and 6 variables.

Details

Definition of each variable can be found in <https://missingdata.lshtm.ac.uk/dia-working-group/>

Source

<https://missingdata.lshtm.ac.uk/dia-working-group/>

r2rtf_tb11	<i>Within Group Results from an ANCOVA Model</i>
------------	--

Description

A dataset containing within group results from an ANCOVA model.

Usage

r2rtf_tb11

Format

A data frame with 2 rows and 8 variables.

r2rtf_tb12	<i>Between Group Results from an ANCOVA Model</i>
------------	---

Description

A dataset containing between group results from an ANCOVA model.

Usage

r2rtf_tb12

Format

A data frame with 1 row and 3 variables.

r2rtf_tb13	<i>Root Mean Square Error from an ANCOVA model</i>
------------	--

Description

A dataset containing root mean square error from an ANCOVA model.

Usage

r2rtf_tb13

Format

A data frame with 1 row and 1 variable.

rtf_body	<i>Add Table Body Attributes to the Table</i>
----------	---

Description

Add Table Body Attributes to the Table

Usage

```
rtf_body(  
  tbl,  
  col_rel_width = rep(1, ncol(tbl)),  
  as_colheader = TRUE,  
  border_left = "single",  
  border_right = "single",  
  border_top = NULL,  
  border_bottom = NULL,  
  border_first = "single",  
  border_last = "single",  
  border_color_left = NULL,  
  border_color_right = NULL,  
  border_color_top = NULL,  
  border_color_bottom = NULL,  
  border_color_first = NULL,  
  border_color_last = NULL,  
  border_width = 15,  
  cell_height = 0.15,  
  cell_justification = "c",  
  cell_vertical_justification = "top",  
  cell_nrow = NULL,  
  text_font = 1,  
  text_format = NULL,  
  text_font_size = 9,  
  text_color = NULL,  
  text_background_color = NULL,  
  text_justification = NULL,  
  text_indent_first = 0,  
  text_indent_left = 0,  
  text_indent_right = 0,  
  text_space = 1,  
  text_space_before = 15,  
  text_space_after = 15,  
  text_convert = TRUE,  
  group_by = NULL,  
  page_by = NULL,  
  new_page = FALSE,  
  pageby_header = TRUE,  
  pageby_row = "column",  
  subline_by = NULL,  
  last_row = TRUE  
)
```

Arguments

tbl A data frame.

col_rel_width Column relative width in a vector e.g. `c(2,1,1)` refers to 2:1:1. Default is `NULL`

	for equal column width.
as_colheader	A boolean value to indicate whether to add default column header to the table. Default is TRUE to use data frame column names as column header.
border_left	Left border type. To vary left border by column, use character vector with length of vector equal to number of columns displayed e.g. c("single","single","single"). All possible input can be found in <code>r2rtf:::border_type()</code> \$name.
border_right	Right border type. To vary right border by column, use character vector with length of vector equal to number of columns displayed e.g. c("single","single","single"). All possible input can be found in <code>r2rtf:::border_type()</code> \$name.
border_top	Top border type. To vary top border by column, use character vector with length of vector equal to number of columns displayed e.g. c("single","single","single"). If it is the first row in a table for this page, the top border is set to "double" otherwise the border is set to "single". All possible input can be found in <code>r2rtf:::border_type()</code> \$name.
border_bottom	Bottom border type. To vary bottom border by column, use character vector with length of vector equal to number of columns displayed e.g. c("single","single","single"). All possible input can be found in <code>r2rtf:::border_type()</code> \$name.
border_first	First top border type of the whole table. All possible input can be found in <code>r2rtf:::border_type()</code> \$name.
border_last	Last bottom border type of the whole table. All possible input can be found in <code>r2rtf:::border_type()</code> \$name.
border_color_left	Left border color type. Default is NULL for black. To vary left border color by column, use character vector with length of vector equal to number of columns displayed e.g. c("white","red","blue"). All possible input can be found in <code>grDevices:::colors()</code> .
border_color_right	Right border color type. Default is NULL for black. To vary right border color by column, use character vector with length of vector equal to number of columns displayed e.g. c("white","red","blue"). All possible input can be found in <code>grDevices:::colors()</code> .
border_color_top	Top border color type. Default is NULL for black. To vary top border color by column, use character vector with length of vector equal to number of columns displayed e.g. c("white","red","blue"). All possible input can be found in <code>grDevices:::colors()</code> .
border_color_bottom	Bottom border color type. Default is NULL for black. To vary bottom border color by column, use character vector with length of vector equal to number of columns displayed e.g. c("white","red","blue"). All possible input can be found in <code>grDevices:::colors()</code> .
border_color_first	First top border color type of the whole table. Default is NULL for black. All possible input can be found in <code>grDevices:::colors()</code> .
border_color_last	Last bottom border color type of the whole table. Default is NULL for black. All possible input can be found in <code>grDevices:::colors()</code> .

<code>border_width</code>	Border width in twips. Default is 15 for 0.0104 inch.
<code>cell_height</code>	Cell height in inches. Default is 0.15 for 0.15 inch.
<code>cell_justification</code>	Justification type for cell. All possible input can be found in <code>r2rtf::justification()</code> \$type.
<code>cell_vertical_justification</code>	Vertical justification type for cell. All possible input can be found in <code>r2rtf::vertical_justification</code>
<code>cell_nrow</code>	Number of rows required in each cell.
<code>text_font</code>	Text font type. Default is 1 for Times New Roman. To vary text font type by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(1,2,3)</code> . All possible input can be found in <code>r2rtf::font_type()</code> \$type.
<code>text_format</code>	Text format type. Default is NULL for normal. Combination of format type are permitted as input for e.g. "ub" for bold and underlined text. To vary text format by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("i","u","ib")</code> . All possible input can be found in <code>r2rtf::font_format()</code> \$type.
<code>text_font_size</code>	Text font size. To vary text font size by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(9,20,40)</code> .
<code>text_color</code>	Text color type. Default is NULL for black. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_background_color</code>	Text background color type. Default is NULL for white. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_justification</code>	Justification type for text. Default is "c" for center justification. To vary text justification by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("c","l","r")</code> . All possible input can be found in <code>r2rtf::justification()</code> \$type.
<code>text_indent_first</code>	A value of text indent in first line. The unit is twip.
<code>text_indent_left</code>	A value of text left indent. The unit is twip.
<code>text_indent_right</code>	A value of text right indent. The unit is twip.
<code>text_space</code>	Line space between paragraph in twips. Default is 0.
<code>text_space_before</code>	Line space before a paragraph in twips.
<code>text_space_after</code>	Line space after a paragraph in twips.
<code>text_convert</code>	A logical value to convert special characters.
<code>group_by</code>	A character vector of variable names in tbl.
<code>page_by</code>	Column names in a character vector to group by table in sections.

new_page	A boolean value to indicate whether to separate grouped table into pages by sections. Default is FALSE.
pageby_header	A boolean value to display pageby header at the beginning of each page. Default is TRUE. If the value is FALSE, the pageby header is displayed in the first page of the pageby group. The special pageby value "-----" is to avoid displaying a pageby header for this group.
pageby_row	A character vector of location of page_by variable. Possible input are 'column' or 'first_row'.
subline_by	Column names in a character vector to subline by table in sections.
last_row	A boolean value to indicate whether the table contains the last row of the final table.

Value

the same data frame tbl with additional attributes for table body

Specification

- Validate if input tbl argument is of type data.frame.
- Validate if input column relative width argument is of type integer or numeric.
- Validate if input column header argument is of type logical.
- Validate if input border and border color arguments are of type character.
- Validate if input border width and cell height arguments are of type integer or numeric.
- Validate if input cell justification argument is of type character.
- Validate if input text font, font size, space before and space after arguments are of type integer or numeric.
- Validate if input text format, color, background color and justification arguments are of type character.
- Validate if input group by and page by arguments are of type character.
- Validate if input new page, pageby header and last row arguments are of type integer or numeric.
- Validate if input border left, right, top, bottom, first and last arguments are valid using `border_type()$name`.
- Validate if input border color left, right, top, bottom, first and last arguments are valid using `colors()`.
- Validate if input text color and background color arguments are valid using `colors()`.
- Validate if input cell justification and text justification arguments are valid using `justification()$type`.
- Validate if input text font argument is valid using `font_type()$type`.
- Validate if input text format argument is valid using `font_format()$type`.
- Validate if input border width, cell height and text font size arguments are greater than 0.##
- Validate if input text space before and text space after arguments are greater than or equal to 0.
- Add default page attributes if missing for input table data frame using `rtf_page()`.

- Add page attribute `use_color` as TRUE if the input text, background or border color arguments are not black.
- Add column header attribute `rtf_colheader` if input column header argument is TRUE using `rtf_colheader()`.
- Add black as default text color attribute if input text background color argument is not NULL and text color argument is NULL.
- Define matrices of same dimensions as input table data frame for non missing input arguments for border top, bottom, left, right, first and last.
- Define matrices of same dimensions as input table data frame for non missing input arguments for border color top, bottom, left, right, first and last.
- Define matrices of same dimensions as input table data frame for non missing input arguments for text font, format, color, background color, justification and font size.
- Add the defined matrices as attributes to input table data frame.
- Define pageby attributes using input page by, new page, pageby header arguments and `rtf_pageby()`.
- Define table body attributes of `tbl` based on the input.
- Return `tbl`.

Examples

```
library(dplyr) # required to run examples
data(r2rtf_tbl1)
r2rtf_tbl1 %>%
  rtf_body(
    col_rel_width = c(3, 1, 3, 1, 3, 1, 3, 5),
    text_justification = c("l", rep("c", 7)),
    last_row = FALSE
  ) %>%
  attributes()
```

<code>rtf_by_subline</code>	<i>Add Sublineby Attributes to Table</i>
-----------------------------	--

Description

Add Sublineby Attributes to Table

Usage

```
rtf_by_subline(tbl, subline_by)
```

Arguments

<code>tbl</code>	A data frame.
<code>subline_by</code>	Column names in a character vector to subline by table in sections.

rtf_colheader

Add Column Header Attributes to Table

Description

Add Column Header Attributes to Table

Usage

```
rtf_colheader(
  tbl,
  colheader = NULL,
  col_rel_width = NULL,
  border_left = "single",
  border_right = "single",
  border_top = "single",
  border_bottom = "",
  border_color_left = NULL,
  border_color_right = NULL,
  border_color_top = NULL,
  border_color_bottom = NULL,
  border_width = 15,
  cell_height = 0.15,
  cell_justification = "c",
  cell_vertical_justification = "bottom",
  cell_nrow = NULL,
  text_font = 1,
  text_format = NULL,
  text_font_size = 9,
  text_color = NULL,
  text_background_color = NULL,
  text_justification = "c",
  text_indent_first = 0,
  text_indent_left = 0,
  text_indent_right = 0,
  text_space = 1,
  text_space_before = 15,
  text_space_after = 15,
  text_convert = TRUE
)
```

Arguments

tbl	A data frame.
colheader	A character string that uses " " to separate column names. Default is NULL for a blank column header.

<code>col_rel_width</code>	A Column relative width in a vector e.g. <code>c(2,1,1)</code> refers to 2:1:1. Default is NULL for equal column width.
<code>border_left</code>	Left border type. To vary left border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_right</code>	Right border type. To vary right border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_top</code>	Top border type. To vary top border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . If it is the first row in a table for this page, the top border is set to "double" otherwise the border is set to "single". All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_bottom</code>	Bottom border type. To vary bottom border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_color_left</code>	Left border color type. Default is NULL for black. To vary left border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_color_right</code>	Right border color type. Default is NULL for black. To vary right border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_color_top</code>	Top border color type. Default is NULL for black. To vary top border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_color_bottom</code>	Bottom border color type. Default is NULL for black. To vary bottom border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_width</code>	Border width in twips. Default is 15 for 0.0104 inch.
<code>cell_height</code>	Cell height in inches. Default is 0.15 for 0.15 inch.
<code>cell_justification</code>	Justification type for cell. All possible input can be found in <code>r2rtf:::justification()\$type</code> .
<code>cell_vertical_justification</code>	Vertical justification type for cell. All possible input can be found in <code>r2rtf:::vertical_justification</code> .
<code>cell_nrow</code>	Number of rows required in each cell.
<code>text_font</code>	Text font type. Default is 1 for Times New Roman. To vary text font type by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(1,2,3)</code> . All possible input can be found in <code>r2rtf:::font_type()\$type</code> .

<code>text_format</code>	Text format type. Default is NULL for normal. Combination of format type are permitted as input for e.g. "ub" for bold and underlined text. To vary text format by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("i","u","ib")</code> . All possible input can be found in <code>r2rtf:::font_format()\$type</code> .
<code>text_font_size</code>	Text font size. To vary text font size by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(9,20,40)</code> .
<code>text_color</code>	Text color type. Default is NULL for black. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_background_color</code>	Text background color type. Default is NULL for white. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_justification</code>	Justification type for text. Default is "c" for center justification. To vary text justification by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("c","l","r")</code> . All possible input can be found in <code>r2rtf:::justification()\$type</code> .
<code>text_indent_first</code>	A value of text indent in first line. The unit is twip.
<code>text_indent_left</code>	A value of text left indent. The unit is twip.
<code>text_indent_right</code>	A value of text right indent. The unit is twip.
<code>text_space</code>	Line space between paragraph in twips. Default is 0.
<code>text_space_before</code>	Line space before a paragraph in twips.
<code>text_space_after</code>	Line space after a paragraph in twips.
<code>text_convert</code>	A logical value to convert special characters.

Value

The same data frame `tbl` with additional attributes for table column header.

Specification

- Input checks using `check_args()`, `match_arg()` and `stopifnot()`. The required argument is `tbl`, i.e. A data frame must define by `tbl`.
- Set default page attributes and register `use_color` attribute.
- Define column header attributes of `tbl` based on the input.
- Return `tbl`.

Examples

```
library(dplyr) # required to run examples
data(r2rtf_tbl1)
r2rtf_tbl1 %>%
  rtf_colheader(
    colheader = "Treatment | N | Mean (SD) | N | Mean (SD) | N |
                Mean (SD) | LS Mean (95% CI)\\dagger",
    text_format = c("b", "", "u", "", "u", "", "u", "i")
  ) %>%
  attr("rtf_colheader")
```

rtf_convert_format *Convert RTF file to Other Format*

Description

This is an experimental function.

Usage

```
rtf_convert_format(
  input,
  output_file = NULL,
  output_dir = ".",
  format = "pdf",
  overwrite = FALSE
)
```

Arguments

input	A vector of file paths for the input file to be converted.
output_file	A vector of filename for the output file. Default is the same filename for input.
output_dir	The output directory for the converted output_dir.
format	Converted file format extension. Currently support "pdf" or "docx"
overwrite	logical; should existing destination files be overwritten?

Details

Convert RTF files to PDF or DOCX files. Require libreoffice.

Value

A vector of file paths for the converted files.

rtf_encode

Render to RTF Encoding

Description

This function extracts table/figure attributes and render to RTF encoding that is ready to save to an RTF file.

Usage

```
rtf_encode(
  tbl,
  doc_type = "table",
  page_title = "all",
  page_footnote = "last",
  page_source = "last",
  verbose = FALSE
)
```

Arguments

tbl	A data frame for table or a list of binary string for figure.
doc_type	The doc_type of input, default is table.
page_title	A character of title displaying location. Possible values are "first", "last" and "all".
page_footnote	A character of title displaying location. Possible values are "first", "last" and "all".
page_source	A character of title displaying location. Possible values are "first", "last" and "all".
verbose	a boolean value to return more details of RTF encoding.

Value

For `rtf_encode`, a vector of RTF code.
 For `write_rtf`, no return value.

Specification

- Input check for doc_type ("table" or "figure").
- Input check for title, footnote and source position ("all", "first" or "last").
- If doc_type is "table" and class is data.frame then run `rtf_encode_table(tbl)`.
- If doc_type is "table" and class is list then run `rtf_encode_list(tbl)`.
- If doc_type is "figure" then run `rtf_encode_figure(tbl)`.

Examples

```

library(dplyr) # required to run examples

# Example 1
head(iris) %>%
  rtf_body() %>%
  rtf_encode() %>%
  write_rtf(file = file.path(tempdir(), "table1.rtf"))

# Example 2
## Not run:
library(dplyr) # required to run examples
file <- file.path(tempdir(), "figure1.png")
png(file)
plot(1:10)
dev.off()

# Read in PNG file in binary format
rtf_read_figure(file) %>%
  rtf_figure() %>%
  rtf_encode(doc_type = "figure") %>%
  write_rtf(file = file.path(tempdir(), "figure1.rtf"))

## End(Not run)
# Example 3

## convert tbl_1 to the table body. Add title, subtitle, two table
## headers, and footnotes to the table body.
data(r2rtf_tbl2)
## convert r2rtf_tbl2 to the table body. Add a table column header to table body.
t2 <- r2rtf_tbl2 %>%
  rtf_colheader(
    colheader = "Pairwise Comparison |
                Difference in LS Mean(95% CI)\dagger | p-Value",
    text_justification = c("l", "c", "c")
  ) %>%
  rtf_body(
    col_rel_width = c(8, 7, 5),
    text_justification = c("l", "c", "c"),
    last_row = FALSE
  )
# concatenate a list of table and save to an RTF file
t2 %>%
  rtf_encode() %>%
  write_rtf(file.path(tempdir(), "table2.rtf"))

```

Description

Render Figure to RTF Encoding

Usage

```
rtf_encode_figure(tbl)
```

Arguments

tbl A data frame for table or a list of binary string for figure.

Specification

- Collect footnote attributes from tbl object.
- Define page, margin, header, footnote, source and new_page in RTF syntax.
- Define page height and width in RTF syntax.
- Initiate RTF using `as_rtf_init()` and `as_rtf_font()`.
- Get page title display location ("all", "first", "last") from arg input and display it in page accordingly.
- Get page footnote display location ("all", "first", "last") from arg input and display it in page accordingly.
- Get page source display location ("all", "first", "last") from arg input and display it in page accordingly.
- Translate all tbl attributes into RTF syntax.
- Combine all components into a single RTF code string.

rtf_encode_list

Render List to RTF Encoding

Description

Render List to RTF Encoding

Usage

```
rtf_encode_list(tbl)
```

Arguments

tbl A data frame for table or a list of binary string for figure.

Specification

- Collect color attributes from tbl object.
- Initiate RTF using `as_rtf_init()`, `as_rtf_font()` and color syntax obtained from previous step.
- Translate all tbl attributes into RTF syntax.
- Combine all components into a single RTF code string.

<code>rtf_encode_table</code>	<i>Render Table to RTF Encoding</i>
-------------------------------	-------------------------------------

Description

Render Table to RTF Encoding

Usage

```
rtf_encode_table(tbl, verbose = FALSE)
```

Arguments

<code>tbl</code>	A data frame for table or a list of binary string for figure.
<code>verbose</code>	a boolean value to return more details of RTF encoding.

Specification

- Initiate RTF using `as_rtf_init()`, `as_rtf_font()` and `as_rtf_color()`.
- Define page, margin, header, footnote, source and `new_page` in RTF syntax.
- Define column header, first border and last border type in RTF syntax.
- Check whether footnote and source will be displayed as table if they exist.
- Define table content in RTF syntax.
- Get page title display location ("all", "first", "last") from arg input and display it in page accordingly.
- Get page footnote display location ("all", "first", "last") from arg input and display it in page accordingly.
- Get page source display location ("all", "first", "last") from arg input and display it in page accordingly.
- Translate all tbl attributes into RTF syntax.
- Combine all components into a single RTF code string.

rtf_figure	<i>Add Figure Attributes</i>
------------	------------------------------

Description

Add Figure Attributes

Usage

```
rtf_figure(tbl, fig_width = 5, fig_height = 5, fig_format = NULL)
```

Arguments

tbl	A data frame.
fig_width	the width of figures in inch
fig_height	the height of figures in inch
fig_format	the figure format defined in <code>r2rtf::fig_format()</code>

Value

the same data frame `tbl` with additional attributes for figure body

Specification

- If page attributes are NULL then assign default page attributes using `'rtf_page()'` function.
- Check if input width and height are greater than zero.
- Define figure width and height attributes based on the inputs.
- Return to `'tbl'` with figure width and height attributes.

Examples

```
## Not run:
library(dplyr) # required to run examples
file <- file.path(tempdir(), "figure1.png")
png(file)
plot(1:10)
dev.off()

# Read in PNG file in binary format
rtf_read_figure(file) %>%
  rtf_figure() %>%
  attributes()

## End(Not run)
```

`rtf_footnote`*Add Footnote Attributes to Table*

Description

Add Footnote Attributes to Table

Usage

```
rtf_footnote(  
  tbl,  
  footnote = "",  
  border_left = "single",  
  border_right = "single",  
  border_top = "",  
  border_bottom = "single",  
  border_color_left = NULL,  
  border_color_right = NULL,  
  border_color_top = NULL,  
  border_color_bottom = NULL,  
  border_width = 15,  
  cell_height = 0.15,  
  cell_justification = "c",  
  cell_vertical_justification = "top",  
  cell_nrow = NULL,  
  text_font = 1,  
  text_format = NULL,  
  text_font_size = 9,  
  text_color = NULL,  
  text_background_color = NULL,  
  text_justification = "l",  
  text_indent_first = 0,  
  text_indent_left = 0,  
  text_indent_right = 0,  
  text_indent_reference = "table",  
  text_space = 1,  
  text_space_before = 15,  
  text_space_after = 15,  
  text_convert = TRUE,  
  as_table = TRUE  
)
```

Arguments

<code>tbl</code>	A data frame.
<code>footnote</code>	A vector of character for footnote text.

<code>border_left</code>	Left border type. To vary left border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_right</code>	Right border type. To vary right border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_top</code>	Top border type. To vary top border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . If it is the first row in a table for this page, the top border is set to "double" otherwise the border is set to "single". All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_bottom</code>	Bottom border type. To vary bottom border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_color_left</code>	Left border color type. Default is NULL for black. To vary left border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_color_right</code>	Right border color type. Default is NULL for black. To vary right border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_color_top</code>	Top border color type. Default is NULL for black. To vary top border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_color_bottom</code>	Bottom border color type. Default is NULL for black. To vary bottom border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_width</code>	Border width in twips. Default is 15 for 0.0104 inch.
<code>cell_height</code>	Cell height in inches. Default is 0.15 for 0.15 inch.
<code>cell_justification</code>	Justification type for cell. All possible input can be found in <code>r2rtf:::justification()\$type</code> .
<code>cell_vertical_justification</code>	Vertical justification type for cell. All possible input can be found in <code>r2rtf:::vertical_justification</code>
<code>cell_nrow</code>	Number of rows required in each cell.
<code>text_font</code>	Text font type. Default is 1 for Times New Roman. To vary text font type by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(1,2,3)</code> . All possible input can be found in <code>r2rtf:::font_type()\$type</code> .
<code>text_format</code>	Text format type. Default is NULL for normal. Combination of format type are permitted as input for e.g. "ub" for bold and underlined text. To vary text format by column, use character vector with length of vector equal to number

	of columns displayed e.g. <code>c("i","u","ib")</code> . All possible input can be found in <code>r2rtf::font_format()\$type</code> .
<code>text_font_size</code>	Text font size. To vary text font size by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(9,20,40)</code> .
<code>text_color</code>	Text color type. Default is NULL for black. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_background_color</code>	Text background color type. Default is NULL for white. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_justification</code>	Justification type for text. Default is "c" for center justification. To vary text justification by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("c","l","r")</code> . All possible input can be found in <code>r2rtf::justification()\$type</code> .
<code>text_indent_first</code>	A value of text indent in first line. The unit is twip.
<code>text_indent_left</code>	A value of text left indent. The unit is twip.
<code>text_indent_right</code>	A value of text right indent. The unit is twip.
<code>text_indent_reference</code>	The reference start point of text indent. Accept <code>table</code> or <code>page_margin</code>
<code>text_space</code>	Line space between paragraph in twips. Default is 0.
<code>text_space_before</code>	Line space before a paragraph in twips.
<code>text_space_after</code>	Line space after a paragraph in twips.
<code>text_convert</code>	A logical value to convert special characters.
<code>as_table</code>	A logical value to display it as a table.

Value

the same data frame `tbl` with additional attributes for table footnote

Specification

- Define footnote attributes of `tbl` based on the input.
- Return `tbl`.

Examples

```
library(dplyr) # required to run examples
data(r2rtf_tbl1)
r2rtf_tbl1 %>%
  rtf_footnote("\\dagger Based on an ANCOVA model.") %>%
  attr("rtf_footnote")
```

rtf_group_by_enhance *Remove Duplicate Records*

Description

Remove Duplicate Records

Usage

```
rtf_group_by_enhance(tbl, group_by, page_index)
```

Arguments

tbl	A data frame.
group_by	A character vector of variable names in tbl.
page_index	A numeric vector of page index.

Value

Return tbl.

Specification

- Define id variable to split data frame.
- Remove duplicate records within each splitted data frame.

rtf_nline_matrix *Calculate Number of Lines of a String Matrix*

Description

Calculate each string matrix (e.g., table body in matrix format) row's maximum number of lines broken to given a specific cell size

Usage

```
rtf_nline_matrix(text, strwidth, size)
```

Arguments

text	a matrix of string
strwidth	a matrix of string width in inches
size	a matrix of cell size in inches
	#' @section Specification:
	<ul style="list-style-type: none"> • text is a matrix of string • strwidth is a matrix of string width in inches • size is a matrix of cell size in inches • Return a vector of integer (number of lines)

Value

a vector of integer (number of lines)

Examples

```
text <- matrix("this is a sentence", nrow = 2, ncol = 2)
strwidth <- matrix(6:9, nrow = 2)
size <- matrix(1:4, nrow = 2)
r2rtf::rtf_nline_matrix(text = text, strwidth = strwidth, size = size)
```

rtf_nline_vector *Calculate Number of Lines of a String Vector*

Description

Calculate number of lines that a string vector (e.g., title, subtitle, footnote, source) broken to given a specific cell size

Usage

```
rtf_nline_vector(text, strwidth, size)
```

Arguments

text	a vector of string
strwidth	a vector of string width in inches
size	a vector of cell size in inches

Value

a vector of integer (number of lines)

Specification

- text is a vector of string
- strwidth is a vector of string width in inches
- size is a vector of cell size in inches
- Return a vector of integer (number of lines)

Examples

```
r2rtf::rtf_nline_vector(
  text = c("title 1", "this is a sentence for title 2"),
  strwidth = c(0.4, 2),
  size = 0.5
)
```

rtf_nrow

Add Number of Row Attributes for a Table

Description

Add number of row attributes for a table

Usage

```
rtf_nrow(tbl)
```

Arguments

tbl A data frame

Value

a data frame with number of row attributes

Specification

- tbl is a data frame.
- Return to a data frame with number of row attributes.

Examples

```
library(dplyr) # required for running example
tbl <- iris[c(1:4, 50:54), ] %>%
  rtf_title(title = "Iris example") %>%
  rtf_body()
r2rtf::rtf_nrow(tbl)
```

rtf_page

*Add RTF File Page Information***Description**

Add RTF File Page Information

Usage

```

rtf_page(
  tbl,
  orientation = "portrait",
  width = ifelse(orientation == "portrait", 8.5, 11),
  height = ifelse(orientation == "portrait", 11, 8.5),
  margin = set_margin("wma", orientation),
  nrow = ifelse(orientation == "portrait", 40, 24),
  border_first = "double",
  border_last = "double",
  border_color_first = NULL,
  border_color_last = NULL,
  col_width = width - ifelse(orientation == "portrait", 2.25, 2.5),
  use_color = FALSE
)

```

Arguments

tbl	A data frame.
orientation	Orientation in 'portrait' or 'landscape'.
width	A numeric value of page width in inches.
height	A numeric value of page width in inches.
margin	A numeric vector of length 6 for page margin. The value set left, right, top, bottom, header and footer margin in order. Default value depends on the page orientation and set by <code>r2rtf:::set_margin("wma", orientation)</code>
nrow	Number of rows in each page.
border_first	First top border type of the whole table. All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
border_last	Last bottom border type of the whole table. All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
border_color_first	First top border color type of the whole table. Default is NULL for black. All possible input can be found in <code>grDevices::colors()</code> .
border_color_last	Last bottom border color type of the whole table. Default is NULL for black. All possible input can be found in <code>grDevices::colors()</code> .

col_width	A numeric value of total column width in inch. Default is <code>width - ifelse(orientation == "portrait", 2, 2.5)</code>
use_color	A logical value to use color in the output.

Value

the same data frame `tbl` with additional attributes for page features

Specification

- Check if all argument types and values are valid inputs.
- Add attributes to 'tbl' based on the inputs.
- Register the use of color in page attributes.
- Return to 'tbl' with page attributes.

Examples

```
library(dplyr) # required to run examples
data(r2rtf_tbl1)
r2rtf_tbl1 %>%
  rtf_page() %>%
  attr("page")
```

rtf_pageby	<i>Add Pageby Attributes to Table</i>
------------	---------------------------------------

Description

Add Pageby Attributes to Table

Usage

```
rtf_pageby(
  tbl,
  page_by = NULL,
  new_page = FALSE,
  pageby_header = TRUE,
  pageby_row = "column"
)
```

Arguments

tbl	A data frame.
page_by	Column names in a character vector to group by table in sections.
new_page	A boolean value to indicate whether to separate grouped table into pages by sections. Default is FALSE.

pageby_header	A boolean value to display pageby header at the beginning of each page. Default is TRUE. If the value is FALSE, the pageby header is displayed in the first page of the pageby group. The special pageby value "-----" is to avoid displaying a pageby header for this group.
pageby_row	A character vector of location of page_by variable. Possible input are 'column' or 'first_row'.

rtf_page_footer	<i>Add RTF Page Footer Information</i>
-----------------	--

Description

Add RTF Page Footer Information

Usage

```
rtf_page_footer(
  tbl,
  text,
  text_font = 1,
  text_format = NULL,
  text_font_size = 12,
  text_color = NULL,
  text_background_color = NULL,
  text_justification = "c",
  text_indent_first = 0,
  text_indent_left = 0,
  text_indent_right = 0,
  text_space = 1,
  text_space_before = 15,
  text_space_after = 15,
  text_convert = TRUE
)
```

Arguments

tbl	A data frame.
text	A character string.
text_font	Text font type. Default is 1 for Times New Roman. To vary text font type by column, use numeric vector with length of vector equal to number of columns displayed e.g. c(1,2,3). All possible input can be found in <code>r2rtf:::font_type()\$type</code> .
text_format	Text format type. Default is NULL for normal. Combination of format type are permitted as input for e.g. "ub" for bold and underlined text. To vary text format by column, use character vector with length of vector equal to number of columns displayed e.g. c("i","u","ib"). All possible input can be found in <code>r2rtf:::font_format()\$type</code> .

<code>text_font_size</code>	Text font size. To vary text font size by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(9,20,40)</code> .
<code>text_color</code>	Text color type. Default is NULL for black. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_background_color</code>	Text background color type. Default is NULL for white. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_justification</code>	Justification type for text. Default is "c" for center justification. To vary text justification by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("c","l","r")</code> . All possible input can be found in <code>r2rtf::justification()\$type</code> .
<code>text_indent_first</code>	A value of text indent in first line. The unit is twip.
<code>text_indent_left</code>	A value of text left indent. The unit is twip.
<code>text_indent_right</code>	A value of text right indent. The unit is twip.
<code>text_space</code>	Line space between paragraph in twips. Default is 0.
<code>text_space_before</code>	Line space before a paragraph in twips.
<code>text_space_after</code>	Line space after a paragraph in twips.
<code>text_convert</code>	A logical value to convert special characters.

<code>rtf_page_header</code>	<i>Add RTF Page Header Information</i>
------------------------------	--

Description

Add RTF Page Header Information

Usage

```
rtf_page_header(
  tbl,
  text = "Page \\pagenumber of \\pagefield",
  text_font = 1,
  text_format = NULL,
  text_font_size = 12,
  text_color = NULL,
  text_background_color = NULL,
```

```

text_justification = "r",
text_indent_first = 0,
text_indent_left = 0,
text_indent_right = 0,
text_space = 1,
text_space_before = 15,
text_space_after = 15,
text_convert = TRUE
)

```

Arguments

<code>tbl</code>	A data frame.
<code>text</code>	A character string.
<code>text_font</code>	Text font type. Default is 1 for Times New Roman. To vary text font type by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(1,2,3)</code> . All possible input can be found in <code>r2rtf::font_type()\$type</code> .
<code>text_format</code>	Text format type. Default is NULL for normal. Combination of format type are permitted as input for e.g. "ub" for bold and underlined text. To vary text format by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("i","u","ib")</code> . All possible input can be found in <code>r2rtf::font_format()\$type</code> .
<code>text_font_size</code>	Text font size. To vary text font size by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(9,20,40)</code> .
<code>text_color</code>	Text color type. Default is NULL for black. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_background_color</code>	Text background color type. Default is NULL for white. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_justification</code>	Justification type for text. Default is "c" for center justification. To vary text justification by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("c","l","r")</code> . All possible input can be found in <code>r2rtf::justification()\$type</code> .
<code>text_indent_first</code>	A value of text indent in first line. The unit is twip.
<code>text_indent_left</code>	A value of text left indent. The unit is twip.
<code>text_indent_right</code>	A value of text right indent. The unit is twip.
<code>text_space</code>	Line space between paragraph in twips. Default is 0.
<code>text_space_before</code>	Line space before a paragraph in twips.

text_space_after Line space after a paragraph in twips.
text_convert A logical value to convert special characters.

rtf_paragraph *Paragraph to RTF Encode*

Description

Paragraph to RTF Encode

Usage

```
rtf_paragraph(  
  text,  
  justification = "c",  
  indent_first = 0,  
  indent_left = 0,  
  indent_right = 0,  
  space = 1,  
  space_before = 180,  
  space_after = 180,  
  new_page = FALSE,  
  hyphenation = TRUE,  
  cell = FALSE  
)
```

Arguments

text	rtf text obtained using rtf_text() function.
justification	Justification for text.
indent_first	First indent. The unit is twip.
indent_left	Left indent. The unit is twip.
indent_right	Right indent. The unit is twip.
space	Paragraph space.
space_before	Line space before text.
space_after	Line space after text.
new_page	A boolean value to indicate whether to start a new page.
hyphenation	A boolean value to indicate whether to use hyphenation.
cell	A boolean value to indicate if paragraph is in table cell.

Specification

- Validate if input paragraph justification is valid using `justification()`.
- Validate if input paragraph spacing is valid using `spacing()`.
- Validate if input indent and space arguments are numeric.
- Add left curly bracket followed by RTF syntax: two backward slashes followed by `pard`, to start of code.
- Add RTF syntax: two backward slashes followed by `pagebb`, if `new_page` argument is `TRUE`.
- Add RTF syntax: two backward slashes followed by `sb`, at start of line `space_before` argument.
- Add RTF syntax: two backward slashes followed by `sa`, at start of line `space_after` argument.
- Define paragraph space based on input argument for `space` and `spacing()`.
- Add RTF syntax: two backward slashes followed by `fi`, at start of line `indent_first` argument.
- Add RTF syntax: two backward slashes followed by `li`, at start of line `indent_left` argument.
- Add RTF syntax: two backward slashes followed by `ri`, at start of line `indent_right` argument.
- Define paragraph justification based on input argument for `justification` and `justification()`.
- Add RTF syntax: two backward slashes followed by `hyphpar`, if `hyphenation` argument is `TRUE`.
- Add RTF syntax: two backward slashes followed by `hyphpar0`, if `hyphenation` argument is `FALSE`.
- Add RTF syntax: two backward slashes followed by `par`, followed by right curly bracket to end of code.
- Combine all components into a single RTF code string.

rtf_read_figure	<i>Read Figures into Binary Files</i>
-----------------	---------------------------------------

Description

Supported format is listed in `r2rtf:::fig_format()`.

Usage

```
rtf_read_figure(file)
```

Arguments

`file` A character vector of figure file paths.

Value

a list of binary data vector returned by `readBin`

Specification

- Read PNG figures into binary file using lapply and readBin

Examples

```
## Not run:

# Read in PNG file in binary format
file <- tempfile("figure",fileext=".png")
png(file)
plot(1:10)
dev.off()

rtf_read_figure(file)

# Read in EMF file in binary format
library(devEMF)
file <- tempfile("figure",fileext=".emf")
emf(file)
plot(1:10)
dev.off()

rtf_read_figure(file)

## End(Not run)
```

rtf_read_png

Read PNG Figures into Binary Files

Description

Read PNG Figures into Binary Files

Usage

```
rtf_read_png(file)
```

Arguments

file A character vector of PNG file paths.

Value

a list of binary data vector returned by readBin

Specification

- Deprecated: rtf_read_png. Use rtf_read_figure instead

`rtf_source`*Add Data Source Attributes to the Table*

Description

Add Data Source Attributes to the Table

Usage

```
rtf_source(  
  tbl,  
  source = "",  
  border_left = "single",  
  border_right = "single",  
  border_top = "",  
  border_bottom = "single",  
  border_color_left = NULL,  
  border_color_right = NULL,  
  border_color_top = NULL,  
  border_color_bottom = NULL,  
  border_width = 15,  
  cell_height = 0.15,  
  cell_justification = "c",  
  cell_vertical_justification = "top",  
  cell_nrow = NULL,  
  text_font = 1,  
  text_format = NULL,  
  text_font_size = 9,  
  text_color = NULL,  
  text_background_color = NULL,  
  text_justification = "c",  
  text_indent_first = 0,  
  text_indent_left = 0,  
  text_indent_right = 0,  
  text_indent_reference = "table",  
  text_space = 1,  
  text_space_before = 15,  
  text_space_after = 15,  
  text_convert = TRUE,  
  as_table = FALSE  
)
```

Arguments

<code>tbl</code>	A data frame.
<code>source</code>	A character string.

<code>border_left</code>	Left border type. To vary left border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_right</code>	Right border type. To vary right border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_top</code>	Top border type. To vary top border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . If it is the first row in a table for this page, the top border is set to "double" otherwise the border is set to "single". All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_bottom</code>	Bottom border type. To vary bottom border by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("single","single","single")</code> . All possible input can be found in <code>r2rtf:::border_type()\$name</code> .
<code>border_color_left</code>	Left border color type. Default is NULL for black. To vary left border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_color_right</code>	Right border color type. Default is NULL for black. To vary right border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_color_top</code>	Top border color type. Default is NULL for black. To vary top border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_color_bottom</code>	Bottom border color type. Default is NULL for black. To vary bottom border color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>border_width</code>	Border width in twips. Default is 15 for 0.0104 inch.
<code>cell_height</code>	Cell height in inches. Default is 0.15 for 0.15 inch.
<code>cell_justification</code>	Justification type for cell. All possible input can be found in <code>r2rtf:::justification()\$type</code> .
<code>cell_vertical_justification</code>	Vertical justification type for cell. All possible input can be found in <code>r2rtf:::vertical_justification</code>
<code>cell_nrow</code>	Number of rows required in each cell.
<code>text_font</code>	Text font type. Default is 1 for Times New Roman. To vary text font type by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(1,2,3)</code> . All possible input can be found in <code>r2rtf:::font_type()\$type</code> .
<code>text_format</code>	Text format type. Default is NULL for normal. Combination of format type are permitted as input for e.g. "ub" for bold and underlined text. To vary text format by column, use character vector with length of vector equal to number

	of columns displayed e.g. <code>c("i","u","ib")</code> . All possible input can be found in <code>r2rtf::font_format()\$type</code> .
<code>text_font_size</code>	Text font size. To vary text font size by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(9,20,40)</code> .
<code>text_color</code>	Text color type. Default is NULL for black. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_background_color</code>	Text background color type. Default is NULL for white. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_justification</code>	Justification type for text. Default is "c" for center justification. To vary text justification by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("c","l","r")</code> . All possible input can be found in <code>r2rtf::justification()\$type</code> .
<code>text_indent_first</code>	A value of text indent in first line. The unit is twip.
<code>text_indent_left</code>	A value of text left indent. The unit is twip.
<code>text_indent_right</code>	A value of text right indent. The unit is twip.
<code>text_indent_reference</code>	The reference start point of text indent. Accept <code>table</code> or <code>page_margin</code>
<code>text_space</code>	Line space between paragraph in twips. Default is 0.
<code>text_space_before</code>	Line space before a paragraph in twips.
<code>text_space_after</code>	Line space after a paragraph in twips.
<code>text_convert</code>	A logical value to convert special characters.
<code>as_table</code>	A logical value to display it as a table.

Value

the same data frame `tbl` with additional attributes for data source of a table

Specification

- Define data source attributes of `tbl` based on the input.
- Return `tbl`.

Examples

```
library(dplyr) # required to run examples
data(r2rtf_tbl1)
r2rtf_tbl1 %>%
  rtf_source("Source: [study999:adam-adeff]") %>%
  attr("rtf_source")
```

rtf_strwidth *Calculate String Width in Inches*

Description

Calculate string width in inches based on font (Times New Roman, Arial, etc.), font size, font style (bold, italic, bold-italic etc.), and text indent.

Usage

```
rtf_strwidth(tbl)
```

Arguments

tbl A data frame

Value

an object with string width corresponding to each cell in the data frame tbl

Specification

- tbl is a data frame.
- Return an object with string width corresponding to each cell in the data frame tbl.

Examples

```
library(dplyr)
tbl <- data.frame(
  x = rep("This is a long sentence", 5),
  y = "short"
)
tbl %>%
  rtf_body(text_font = c(1, 3)) %>%
  r2rtf:::rtf_strwidth()
```

rtf_subline *Add Subline Attributes to Table*

Description

Add subline attributes to the object

Usage

```

rtf_subline(
  tbl,
  text,
  text_font = 1,
  text_format = NULL,
  text_font_size = 12,
  text_color = NULL,
  text_background_color = NULL,
  text_justification = "l",
  text_indent_first = 0,
  text_indent_left = 0,
  text_indent_right = 0,
  text_indent_reference = "table",
  text_space = 1,
  text_space_before = 180,
  text_space_after = 180,
  text_convert = TRUE
)

```

Arguments

<code>tbl</code>	A data frame.
<code>text</code>	A character vector of subline
<code>text_font</code>	Text font type. Default is 1 for Times New Roman. To vary text font type by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(1,2,3)</code> . All possible input can be found in <code>r2rtf:::font_type()\$type</code> .
<code>text_format</code>	Text format type. Default is NULL for normal. Combination of format type are permitted as input for e.g. "ub" for bold and underlined text. To vary text format by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("i","u","ib")</code> . All possible input can be found in <code>r2rtf:::font_format()\$type</code> .
<code>text_font_size</code>	Text font size. To vary text font size by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(9,20,40)</code> .
<code>text_color</code>	Text color type. Default is NULL for black. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_background_color</code>	Text background color type. Default is NULL for white. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("white","red","blue")</code> . All possible input can be found in <code>grDevices::colors()</code> .
<code>text_justification</code>	Justification type for text. Default is "c" for center justification. To vary text justification by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("c","l","r")</code> . All possible input can be found in <code>r2rtf:::justification()\$type</code> .

text_indent_first	A value of text indent in first line. The unit is twip.
text_indent_left	A value of text left indent. The unit is twip.
text_indent_right	A value of text right indent. The unit is twip.
text_indent_reference	The reference start point of text indent. Accept table or page_margin
text_space	Line space between paragraph in twips. Default is 0.
text_space_before	Line space before a paragraph in twips.
text_space_after	Line space after a paragraph in twips.
text_convert	A logical value to convert special characters.

Value

the same data frame `tbl` with additional attributes for table title

Specification

- Define title attributes of `tbl` based on the input.
- Return `tbl`.

rtf_subset	<i>Pass Table Attributes to Subset Table</i>
------------	--

Description

Pass original table attributes assigned through like `rtf_page`, `rtf_title`, `rtf_body...` to subsetted table because original attributes won't be automatically carried over.

Usage

```
rtf_subset(tbl, row = 1:nrow(tbl), col = 1:ncol(tbl))
```

Arguments

<code>tbl</code>	A data frame with attributes.
<code>row</code>	a numeric vector for the row index to keep in the subsetted data.
<code>col</code>	a numeric vector for the column index to keep in the subsetted data.

Value

the subsetted data frame `tbl_sub` with original attributes from `tbl`

Specification

- tbl is a data frame with attributes to be subsetted.
- Return a data frame tbl_sub subsetted from tbl with original table attributes.

Examples

```
library(dplyr)
data(r2rtf_tbl1)
sub_table <- r2rtf_tbl1 %>%
  rtf_body() %>%
  r2rtf::rtf_subset(row = 1:2, col = c(1, 4:5))

attributes(sub_table)
```

rtf_table_content *Create RTF Table Body Encode*

Description

Create RTF Table Body Encode

Usage

```
rtf_table_content(
  tbl,
  col_total_width = attr(tbl, "page")$col_width,
  use_border_bottom = FALSE
)
```

Arguments

tbl A data frame.

col_total_width Column total width for the table. Default is the corresponding attribute from tbl.

use_border_bottom A logical value of using the bottom border. Default is the corresponding attribute from tbl.

Specification

- Define table begin and end in RTF syntax.
- Define cell justification using ‘justification()’ and ‘vertical_justification’, then convert the cell from inch to twip using ‘inch_to_twip()’ in RTF syntax.
- Define cell border type using ‘border_type()’ and cell border width in RTF syntax.
- Define cell border color using ‘color_table()’ in RTF syntax.

- Define cell background color using input variable `text_background_color` in RTF syntax.
- Define cell size using `'cell_size()'` in RTF syntax.
- Combine cell component attributes into a single code string.
- Define cell content in encoded RTF syntax.
- Check if cell content format is a valid value.
- Combine cell content and content component attributes into a single code string.

 rtf_text

Text to RTF Encode

Description

Text to RTF Encode

Usage

```
rtf_text(
    text,
    font = 1,
    font_size = 12,
    format = NULL,
    color = NULL,
    background_color = NULL,
    text_convert = TRUE
)
```

Arguments

<code>text</code>	Plain text.
<code>font</code>	Text font type.
<code>font_size</code>	Text font size.
<code>format</code>	Text format.
<code>color</code>	Text color.
<code>background_color</code>	Text background color.
<code>text_convert</code>	A logical value to convert special characters.

Specification

- Set font color default value to black if background color value is not NULL and color value is NULL.
- Validate if input font type is valid using `font_type()`.
- Validate if input font format is valid using `font_format()`.

- Validate if input table color is valid using `color_table()`.
- Convert latex character to Unicode using `convert()`.
- Add left curly bracket to start of code and right curly bracket to the end of code.
- Combine all components into a single code string.

rtf_title

Add Title Attributes to Table

Description

Add title, subtitle, and other attributes to the object

Usage

```
rtf_title(
  tbl,
  title = NULL,
  subtitle = NULL,
  text_font = 1,
  text_format = NULL,
  text_font_size = 12,
  text_color = NULL,
  text_background_color = NULL,
  text_justification = "c",
  text_indent_first = 0,
  text_indent_left = 0,
  text_indent_right = 0,
  text_indent_reference = "table",
  text_space = 1,
  text_space_before = 180,
  text_space_after = 180,
  text_convert = TRUE
)
```

Arguments

<code>tbl</code>	A data frame.
<code>title</code>	Title in a character string.
<code>subtitle</code>	Subtitle in a character string.
<code>text_font</code>	Text font type. Default is 1 for Times New Roman. To vary text font type by column, use numeric vector with length of vector equal to number of columns displayed e.g. <code>c(1,2,3)</code> . All possible input can be found in <code>r2rtf:::font_type()\$type</code> .
<code>text_format</code>	Text format type. Default is NULL for normal. Combination of format type are permitted as input for e.g. "ub" for bold and underlined text. To vary text format by column, use character vector with length of vector equal to number of columns displayed e.g. <code>c("i","u","ib")</code> . All possible input can be found in <code>r2rtf:::font_format()\$type</code> .

`text_font_size` Text font size. To vary text font size by column, use numeric vector with length of vector equal to number of columns displayed e.g. `c(9,20,40)`.

`text_color` Text color type. Default is NULL for black. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. `c("white","red","blue")`. All possible input can be found in `grDevices::colors()`.

`text_background_color` Text background color type. Default is NULL for white. To vary text color by column, use character vector with length of vector equal to number of columns displayed e.g. `c("white","red","blue")`. All possible input can be found in `grDevices::colors()`.

`text_justification` Justification type for text. Default is "c" for center justification. To vary text justification by column, use character vector with length of vector equal to number of columns displayed e.g. `c("c","l","r")`. All possible input can be found in `r2rtf:::justification()$type`.

`text_indent_first` A value of text indent in first line. The unit is twip.

`text_indent_left` A value of text left indent. The unit is twip.

`text_indent_right` A value of text right indent. The unit is twip.

`text_indent_reference` The reference start point of text indent. Accept `table` or `page_margin`

`text_space` Line space between paragraph in twips. Default is 0.

`text_space_before` Line space before a paragraph in twips.

`text_space_after` Line space after a paragraph in twips.

`text_convert` A logical value to convert special characters.

Value

the same data frame `tbl` with additional attributes for table title

Specification

- Input checks using `check_args()`, `match_arg()` and `stopifnot()`. The required argument is `tbl`, i.e. A data frame must define by `tbl`.
- Set default page attributes and register `use_color` attribute.
- Define title attributes of `tbl` based on the input.
- Return `tbl`.

Examples

```
library(dplyr) # required to run examples
data(r2rtf_tbl1)
r2rtf_tbl1 %>%
  rtf_title(title = "ANCOVA of Change from Baseline at Week 8") %>%
  attr("rtf_title")
```

`set_margin`*Define Margin Type*

Description

Define Margin Type

Usage

```
set_margin(doc_type, orientation)
```

Arguments

`doc_type` `doc_type` in 'csr', 'wma', 'wmm' or 'narrow'
`orientation` Orientation in 'portrait' or 'landscape'.

Specification

- Define document margin by assigning margin values for left, right, top, bottom, header and footer.
- Define document orientation.

`spacing`*RTF Paragraph Spacing Dictionary*

Description

RTF Paragraph Spacing Dictionary

Usage

```
spacing()
```

Specification

- Collect most commonly used paragraph spacing (single-space, double-space, and 1.5-space).
- Define the paragraph spacing type in 1, 2, 1.5.
- Create a mapping between paragraph spacing and their RTF code.

unicode_latex	<i>Dictionary of Unicode and Latex Code</i>
---------------	---

Description

A dataset containing the mapping between unicode and latex code.

Usage

```
unicode_latex
```

Format

A data frame with 681 rows and 3 variables.

unicode unicode, UTF-8 code

latex latex, latex code

int int, Converted integer of the UTF-8 code

Source

<http://milde.users.sourceforge.net/LUCR/Math/data/unimathsymbols.txt>

update_border_first	<i>Update First Border Line Based on Page Information</i>
---------------------	---

Description

Update first border line type and color type based on page information.

Usage

```
update_border_first(tbl)
```

Arguments

tbl A data frame

Value

a data frame tbl with updated top border type and top border color type attributes

Specification

- tbl is a data frame.
- Return a data frame tbl with updated top border type and top border color type attributes.

Examples

```
library(dplyr)
tbl <- iris[c(1:3, 51:54), ] %>%
  rtf_body(page_by = "Species") %>%
  r2rtf:::update_border_first()
```

update_border_last	<i>Update Last Border Line Based on Page Information</i>
--------------------	--

Description

Update last border line type and color type based on page information.

Usage

```
update_border_last(tbl)
```

Arguments

tbl A data frame

Value

a data frame tbl with updated last border type and last border color type attributes

Specification

- tbl is a data frame.
- Return a data frame tbl with updated last border type and last border color type attributes.

Examples

```
library(dplyr)
tbl <- iris[c(1:3, 51:54), ] %>%
  rtf_body(page_by = "Species") %>%
  r2rtf:::update_border_last()
```

utf8Tortf	<i>Convert a UTF-8 Encoded Character String to a RTF Encoded String</i>
-----------	---

Description

Convert a UTF-8 Encoded Character String to a RTF Encoded String

Usage

```
utf8Tortf(text)
```

Arguments

text	A string to be converted. If the unicode of a character is 255 or under (including all character on a keyboard), the character is as is. If the unicode of a character is larger than 255, the character will be encoded.
------	--

Specification

- Define rules for character by setting 255 as cutoff.
- If the unicode of a character is 255 or under (including all character on a keyboard), the character is as is.
- If the unicode of a character is larger than 255, the character will be encoded.

References

Burke, S. M. (2003). RTF Pocket Guide. " O'Reilly Media, Inc."

vertical_justification	<i>RTF Text Vertical Justification Dictionary</i>
------------------------	---

Description

RTF Text Vertical Justification Dictionary

Usage

```
vertical_justification()
```

Specification

- Collect most commonly used vertical alignments for texts or rows (top and bottom).
- Create a mapping between justifications and their RTF code.

write_rtf	<i>Write an RTF Table or Figure to an RTF File</i>
-----------	--

Description

The write_rtf function writes rtf encoding string to an .rtf file

Usage

```
write_rtf(rtf, file)
```

Arguments

rtf	A character rtf encoding string rendered by rtf_encode().
file	A character string naming a file to save rtf file.

Specification

- Export a single RTF string into an file using write function.

write_rtf_para	<i>Write a Paragraph to an RTF File</i>
----------------	---

Description

Write a Paragraph to an RTF File

Usage

```
write_rtf_para(rtf, file)
```

Arguments

rtf	rtf code for text paragraph, obtained using rtf_paragraph(text, ...) function
file	file name to save rtf text paragraph, eg. filename.rtf

Specification

- Define table color using color_table() and translate in RTF syntax.
- Initiate rtf using as_rtf_init() and as_rtf_font().
- Combine the text with other components into a single RTF code string.
- Output the paragraph into a file.

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